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Item No. 4.193

UNIVERSITY OF MUMBAI

Revised syllabus (Rev- 2016) from Academic Year 2016 -17

Under

FACULTY OF TECHNOLOGY

Computer Engineering

Third Year with Effect from **AY 2018-19**

As per **Choice Based Credit and Grading System**
with effect from the AY 2016–17

Co-ordinator, Faculty of Technology's Preamble:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited. In line with this Faculty of Technology of University of Mumbai has taken a lead in incorporating philosophy of outcome based education in the process of curriculum development.

Faculty of Technology, University of Mumbai, in one of its meeting unanimously resolved that, each Board of Studies shall prepare some Program Educational Objectives (PEO‟s) and give freedom to affiliated Institutes to add few (PEO‟s). It is also resolved that course objectives and course outcomes are to be clearly defined for each course, so that all faculty members in affiliated institutes understand the depth and approach of course to be taught, which will enhance learner‟s learning process. It was also resolved that, maximum senior faculty from colleges and experts from industry to be involved while revising the curriculum. I am happy to state that, each Board of studies has adhered to the resolutions passed by Faculty of Technology, and developed curriculum accordingly. In addition to outcome based education, semester based credit and grading system is also introduced to ensure quality of engineering education.

Choice based Credit and Grading system enables a much-required shift in focus from teacher-centric to learner-centric education since the workload estimated is based on the investment of time in learning and not in teaching. It also focuses on continuous evaluation which will enhance the quality of education. University of Mumbai has taken a lead in implementing the system through its affiliated Institutes and Faculty of Technology has devised a transparent credit assignment policy and adopted ten points scale to grade learner‟s performance. Credit assignment for courses is based on 15 weeks teaching learning process, however content of courses is to be taught in 12-13 weeks and remaining 2-3 weeks to be utilized for revision, guest lectures, coverage of content beyond syllabus etc.

Choice based Credit and grading system is implemented from the academic year 2016-17 through optional courses at department and institute level. This will be effective for SE, TE and BE from academic year 2017-18, 2018-19 and 2019-20 respectively.

Dr. S. K. Ukarande
Co-ordinator,
Faculty of Technology,
Member - Academic Council
University of Mumbai, Mumbai

Chairman's Preamble:

Engineering education in India is expanding and is set to increase manifold. The major challenge in the current scenario is to ensure quality to the stakeholders along with expansion. To meet this challenge, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education and reflects the fact that in achieving recognition, the institution or program of study is committed and open to external review to meet certain minimum specified standards. The major emphasis of this accreditation process is to measure the outcomes of the program that is being accredited. Program outcomes are essentially a range of skills and knowledge that a student will have at the time of graduation from the program. In line with this Faculty of Technology of University of Mumbai has taken a lead in incorporating the philosophy of outcome based education in the process of curriculum development.

As the Chairman, Board of Studies in Computer Engineering of the University of Mumbai, I am happy to state here that, the Program Educational Objectives for Undergraduate Program were finalized in a brain storming session, which was attended by more than 85 members from different affiliated Institutes of the University. They are either Heads of Departments or their senior representatives from the Department of Computer Engineering. The Program Educational Objectives finalized for the undergraduate program in Computer Engineering are listed below;

1. To prepare the Learner with a sound foundation in the mathematical, scientific and engineering fundamentals.
2. To motivate the Learner in the art of self-learning and to use modern tools for solving real life problems.
3. To equip the Learner with broad education necessary to understand the impact of Computer Science and Engineering in a global and social context.
4. To encourage, motivate and prepare the Learner‟s for Lifelong- learning.
5. To inculcate professional and ethical attitude, good leadership qualities and commitment to social responsibilities in the Learner‟s thought process.

In addition to Program Educational Objectives, for each course of the program, objectives and expected outcomes from a learner‟s point of view are also included in the curriculum to support the philosophy of outcome based education. I strongly believe that even a small step taken in the right direction will definitely help in providing quality education to the major stakeholders.

Dr. Subhash K. Shinde
Chairman, Board of Studies in Computer Engineering,
University of Mumbai, Mumbai.

Program Structure B.E. Computer Engineering, (Rev. 2016) w.e.f. AY 2018-19

T. E. Computer Engineering (Semester-V)

Course Code	Course N a me	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
CSC501	Microprocessor	4	-	-	4	-	-	4
CSC502	Database Management System	4	-	-	4	-	-	4
CSC503	Computer Network	4	-	-	4	-	-	4
CSC504	Theory of Computer Science	3+1@	-	-	4	-	-	4
CSDLO 501X	Department Level Optional Course -I	4	-	-	4	-	-	4
CSL501	Microprocessor Lab	-	2	-	-	1		1
CSL502	Computer Network Lab	-	2	-	-	1	-	1
CSL503	Database & Info. System Lab	-	2	-	-	1	-	1
CSL504	Web Design Lab	-	2+2*	-	-	2	-	2
CSL505	Business Comm. & Ethics	-	2+2*	-	-	2	-	2
	Total	**20**	**14**	-	**20**	**7**	-	**27**

@ 1 hour to be taken tutorial as class wise.

*2 hours shown as Practical"s to be taken class wise and other 2 hours to be taken as batch wise

Course Code	Course Name	Examination Scheme							
		Theory					TW	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)			
		Test 1	Test 2	Avg.					
CSC501	Microprocessor	20	20	20	80	3	-	-	100
CSC502	Database Management System	20	20	20	80	3	-	-	100
CSC503	Computer Network	20	20	20	80	3	-	-	100
CSC504	Theory of Computer Science	20	20	20	80	3	-	-	100
CSDLO 501X	Department Level Optional Course -I	20	20	20	80	3	--	-	100
CSL501	Microprocessor Lab	-	-	-	-	-	25	25	50
CSL502	Computer Network Lab	-	-	-	-	-	25	25	50
CSL503	Database & Info. System Lab	-	-	-	-	-	25	25	50
CSL504	Web Design Lab	-	-	-	-	-	25	25	50
CSL505	Business Comm. & Ethics	-	-	-	-	-	50	-	50
Total		100	100	100	400	-	150	100	750

Program Structure B.E. Computer Engineering, (Rev. 2016) w.e.f. AY 2018-19

T. E. Computer Engineering (Semester-VI)

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
CSC601	Software Engineering	4	-	-	4	-	-	4
CSC602	System Programming & Complier Construction	4	-	-	4	-	-	4
CSC603	Data Warehousing & Mining	4	-	-	4	-	-	4
CSC604	Cryptography & System Security	4	-	-	4	-	-	4
CSDLO 601X	Department Level Optional Course -II	4	-	-	4	-	-	4
CSL601	Software Engineering Lab	-	2	-	-	1	-	1
CSL602	System software Lab	-	2	-	-	1	-	1
CSL603	Data Warehousing & Mining Lab	-	2	-	-	1	-	1
CSL604	System Security Lab	-	2	-	-	1	-	1
CSP605	Mini-Project	-	4	-	-	2	-	2
	Total	**20**	**12**	-	**20**	**6**	-	**26**

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)				
		Test 1	Test 2	Avg.						
CSC601	Software Engineering	20	20	20	80	3	-	-	-	100
CSC602	System Programming & Complier Construction	20	20	20	80	3	-	-	-	100
CSC603	Data Warehousing & Mining	20	20	20	80	3	-	-	-	100
CSC604	Cryptography & System Security	20	20	20	80	3	-	-	-	100
CSDLO 601X	Department Level Optional Course -II	20	20	20	80	3	-	-	-	100
CSL601	Software Engineering Lab	-	-	-	-	-	25	25	--	50
CSL602	System Software Lab	-	-	-	-	-	25	--	25	50
CSL603	Data Warehousing & Mining Lab	-	-	-	-	-	25	--	25	50
CSL604	System Security Lab	-	-	-	-	-	25	---	25	50
CSP605	Mini-Project	-	-	-	-	-	25	---	25	50
Total		100	100	100	400	-	150	25	100	750

Course Code	Course Name	Credits
CSC501	Microprocessor	4

Course objectives:

1. To equip students with the fundamental knowledge and basic technical competence in the field of Microprocessors.
2. To emphasize on instruction set and logic to build assembly language programs.
3. To prepare students for higher processor architectures and Embedded systems

Course outcomes: On successful completion of course learner will be able to:

1. Describe architecture of x86 processors.
2. Interpret the instructions of 8086 and write assembly and Mixed language programs.
3. Explain the concept of interrupts
4. Identify the specifications of peripheral chip
5. Design 8086 based system using memory and peripheral chips
6. Appraise the architecture of advanced processors

Prerequisite: Digital Electronics and Logic Design

Module No.	Unit No.	Topics	Hrs.
1.0		**The Intel Microprocessors 8086/8088 Architecture**	10
	1.1	• 8086/8088 CPU Architecture, Programmer's Model • Functional Pin Diagram • Memory Segmentation • Banking in 8086 • Demultiplexing of Address/Data bus • Study of 8284 Clock Generator • Study of 8288 Bus Controller • Functioning of 8086 in Minimum mode and Maximum mode • Timing diagrams for Read and Write operations in minimum and maximum mode	
2.0		**Instruction Set and Programming**	12
	2.1	• Addressing Modes • Instruction set – Data Transfer Instructions, String Instructions, Logical Instructions, Arithmetic Instructions, Transfer of Control Instructions, Processor Control Instructions • Assembler Directives and Assembly Language Programming, Macros, Procedures • Mixed Language Programming with C Language and Assembly Language. • Programming based on DOS and BIOS Interrupts (INT 21H, INT 10H)	
3.0		**8086 Interrupts**	6
	3.1	• Types of interrupts • Interrupt Service Routine • Interrupt Vector Table • Servicing of Interrupts by 8086 microprocessor • Programmable Interrupt Controller 8259 – Block Diagram, Interfacing the 8259 in single and cascaded mode, Operating modes, programs for 8259 using ICWs and OCWs	

4.0		**Peripherals and their interfacing with 8086**	**12**
	4.1	Memory Interfacing - RAM and ROM Decoding Techniques – Partial and Absolute	
	4.2	8255-PPI – Block diagram, Functional PIN Diagram, CWR, operating modes, interfacing with 8086.	
	4.3	8253 PIT - Block diagram, Functional PIN Diagram, CWR, operating modes, interfacing with 8086.	
	4.4	8257-DMAC – Block diagram, Functional PIN Diagram, Register organization, DMA operations and transfer modes	
5.0		**Intel 80386DX Processor**	**6**
	5.1	• Architecture of 80386 microprocessor • 80386 registers – General purpose Registers, EFLAGS and Control registers • Real mode, Protected mode, virtual 8086 mode • 80386 memory management in Protected Mode – Descriptors and selectors, descriptor tables, the memory paging mechanism	
6.0		**Pentium Processor**	**6**
	6.1	Pentium Architecture Superscalar Operation, Integer & Floating Point Pipeline Stages, Branch Prediction Logic, Cache Organisation and MESI Model	
		Total	**52**

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1 Question paper will comprise of 6 questions, each carrying 20 marks.
1. The students need to solve total 4 questions.
2. Question No.1 will be compulsory and based on entire syllabus.
3. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Text Books:

1. 8086/8088 family: Design Programming and Interfacing: John Uffenbeck , PHI.
2. Advanced Microprocessors and Peripherals: K M Bhurchandani, A k Ray McGraw Hill
3. The 80386DX Microprocessor: hardware, Software and Interfacing, Walter A Triebel, Prentice Hall
4. Pentium Processor System Architecture: Tom Shanley & Don Anderson, Addison-Wesley.

Reference Books:

1. Intel Microprocessors: Barry B. Brey, 8th Edition, Pearson Education India
2. Microprocessor and Interfacing: Douglas Hall, Tata McGraw Hill.
3. Advanced MS DOS Programming – Ray Duncan BPB
4. Intel 80386 Datasheets
5. IBM PC Assembly language and Programming: Peter Abel, 5th edition, PHI
6. The Pentium Microprocessor, James Antonakons, Pearson Education

Course Code	Course Name	Credits
CSC502	Database Management System	4

Course objectives:

1. Learn and practice data modelling using the entity-relationship and developing database designs.
2. Understand the use of Structured Query Language (SQL) and learn SQL syntax.
3. Apply normalization techniques to normalize the database
4. Understand the needs of database processing and learn techniques for controlling the consequences of concurrent data access.

Course outcomes: On successful completion of course learner will be able to:

1. Understand the fundamentals of a database systems
2. Design and draw ER and EER diagram for the real life problem.
3. Convert conceptual model to relational model and formulate relational algebra queries.
4. Design and querying database using SQL.
5. Analyze and apply concepts of normalization to relational database design.
6. Understand the concept of transaction, concurrency and recovery.

Prerequisite:

Basic knowledge of Data structure.

Module No.	Unit No.	Topics	Hrs.
1.0		**Introduction Database Concepts:**	**4**
	1.1	● Introduction, Characteristics of databases ● File system v/s Database system ● Users of Database system	
	1.2	● Data Independence ● DBMS system architecture ● Database Administrator	
2.0		**Entity–Relationship Data Model**	**8**
	2.1	● The Entity-Relationship (ER) Model: Entity types : Weak and strong entity sets, Entity sets, Types of Attributes, Keys, Relationship constraints : Cardinality and Participation, Extended Entity-Relationship (EER) Model : Generalization, Specialization and Aggregation	
3.0		**Relational Model and relational Algebra**	**8**
	3.1	● Introduction to the Relational Model, relational schema and concept of keys. ● Mapping the ER and EER Model to the Relational Model	
	3.2	● Relational Algebra – unary and set operations, Relational Algebra Queries.	
4.0		**Structured Query Language (SQL)**	**12**
	4.1	● Overview of SQL	

		• Data Definition Commands, Data Manipulation commands, Data Control commands, Transaction Control Commands.	
	4.2	• Set and string operations, aggregate function - group by, having. • Views in SQL, joins , Nested and complex queries, Integrity constraints :- key constraints, Domain Constraints, Referential integrity , check constraints	
	4.3	• Triggers	
5.0		**Relational–Database Design**	**8**
	5.1	• Pitfalls in Relational-Database designs , Concept of normalization • Function Dependencies , First Normal Form, 2nd , 3rd , BCNF, multi valued dependencies , 4NF.	
6.0		**Transactions Management and Concurrency**	**12**
	6.1	• Transaction concept, Transaction states, ACID properties • Concurrent Executions, Serializability – Conflict and View, Concurrency Control: Lock-based, Timestamp-based protocols.	
	6.2	• Recovery System: Failure Classification, Log based recovery, ARIES, Checkpoint, Shadow paging. • Deadlock handling	
		Total	**52**

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1 Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Text Books:

1. G. K. Gupta ―Database Management Systems‖, McGraw – Hill.
2. Korth, Slberchatz,Sudarshan, ―Database System Concepts‖, 6th Edition, McGraw – Hill
3. Elmasri and Navathe, ―Fundamentals of Database Systems‖, 5th Edition, Pearson education.
4. Peter Rob and Carlos Coronel, ―Database Systems Design, Implementation and Management‖, Thomson Learning, 5th Edition.

Reference Books:

1. Dr. P.S. Deshpande, SQL and PL/SQL for Oracle 10g, Black Book, Dreamtech Press.
2. Gillenson, Paulraj Ponniah, ―Introduction to Database Management‖, Wiley Publication.
3. Sharaman Shah, ―Oracle for Professional‖, SPD.
4. Raghu Ramkrishnan and Johannes Gehrke, ― Database Management Systems ‖,TMH.

Course Code	Course Name	Credits
CSC 503	**Computer Network**	**4**

Course objective:

1. To introduce concepts and fundamentals of data communication and computer networks.
2. To explore the inter-working of various layers of OSI.
3. To explore the issues and challenges of protocols design while delving into TCP/IP protocol suite.
4. To assess the strengths and weaknesses of various routing algorithms.
5. To understand the transport layer and various application layer protocols.

Course Outcomes:

On successful completion of course learner will be able to:

1. Demonstrate the concepts of data communication at physical layer and compare ISO - OSI model with TCP/IP model.
2. Demonstrate the knowledge of networking protocols at data link layer.
3. Design the network using IP addressing and subnetting / supernetting schemes.
4. Analyze various routing algorithms and protocols at network layer.
5. Analyze transport layer protocols and congestion control algorithms.
6. Explore protocols at application layer .

Prerequisite: Digital Communication Fundamentals

Module No.	Unit No.	Topics	Hrs.
1	**Introduction to Networking**		06
	1.1	Introduction to computer network, network application, network software and hardware components (Interconnection networking devices), Network topology, protocol hierarchies, design issues for the layers, connection oriented and connectionless services	
	1.2	Reference models: Layer details of OSI, TCP/IP models. Communication between layer.	
2	**Physical Layer**		06
	2.1	Introduction to Communication System, digital Communication, Electromagnetic Spectrum	
	2.2	**Guided Transmission Media:** Twisted pair, Coaxial, Fiber optics. Unguided media (Wireless Transmission): Radio Waves, Microwave, Bluetooth, Infrared, Circuit and Packet Switching	

3	**Data Link Layer**		10
	3.1	DLL Design Issues (Services, Framing, Error Control, Flow Control), Error Detection and Correction(Hamming Code, CRC, Checksum) , Elementary Data Link protocols , Stop and Wait, Sliding Window(Go Back N, Selective Repeat), HDLC	
	3.2	**Medium Access Control sublayer** Channel Allocation problem, Multiple access Protocol(Aloha, Carrier Sense Multiple Access (CSMA/CD), Local Area Networks - Ethernet (802.3)	
4	**Network layer**		14
	4.1	4.1 Network Layer design issues, Communication Primitives: Unicast, Multicast, Broadcast. IPv4 Addressing (classfull and classless), Subnetting, Supernetting design problems ,IPv4 Protocol, Network Address Translation (NAT)	
	4.2	**Routing algorithms :** Shortest Path (Dijkastra's), Link state routing, Distance Vector Routing	
	4.3	**Protocols** - ARP,RARP, ICMP, IGMP	
	4.4	**Congestion control algorithms:** Open loop congestion control, Closed loop congestion control, QoS parameters, Token & Leaky bucket algorithms	
5	**Transport Layer**		10
	5.1	**The Transport Service**: Transport service primitives, Berkeley Sockets, Connection management (Handshake), UDP, TCP, TCP state transition, TCP timers	
	5.2	TCP Flow control (sliding Window), TCP Congestion Control: Slow Start	
6	**Application Layer**		06
	6.1	DNS: Name Space, Resource Record and Types of Name Server. HTTP, SMTP, Telnet, FTP, DHCP	

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining questions (Q.2 to Q.6) will be selected from all the modules.

Textbooks:

1. A.S. Tanenbaum, ―Computer Networks‖, Pearson Education, (4e)
2. B.A. Forouzan, ―Data Communications and Networking‖, TMH (5e)
3. James F. Kurose, Keith W. Ross, ―Computer Networking, A Top-Down Approach Featuring the Internet‖, Addison Wesley, (6e)

References:

1. S.Keshav: An Engineering Approach To Computer Networking, Pearson
2. Natalia Olifer& Victor Olifer,―Computer Networks:Principles, Technologies & Protocols for Network Design‖, Wiley India, 2011.
3. Larry L.Peterson, Bruce S.Davie, Computer Networks: A Systems Approach, Second Edition (The Morgan Kaufmann Series in Networking).

Course Code	Course Name	Credits
CSC504	**Theory of Computer Science**	4

Course Objectives:
1. Acquire conceptual understanding of fundamentals of grammars and languages.
2. Build concepts of theoretical design of deterministic and non-deterministic finite automata and push down automata.
3. Develop understanding of different types of Turing machines and applications.
4. Understand the concept of Undecidability.

Course Outcomes: On successful completion of course learner will be able to:
1. Identify the central concepts in theory of computation and differentiate between deterministic and nondeterministic automata, also obtain equivalence of NFA and DFA.
2. Infer the equivalence of languages described by finite automata and regular expressions.
3. Devise regular, context free grammars while recognizing the strings and tokens.
4. Design pushdown automata to recognize the language.
5. Develop an understanding of computation through Turing Machine.
6. Acquire fundamental understanding of decidability and undecidability.

Prerequisite: Discrete Mathematics

Module No.	Unit No.	Topics	Theory Hrs.	Tutorial Hrs.
1.0		**Basic Concepts and Finite Automata**	**09**	**03**
	1.1	• Alphabets, Strings, Languages, Closure properties. • Finite Automata (FA) and Finite State machine (FSM).		
	1.2	• Deterministic Finite Automata (DFA) and Nondeterministic Finite Automata (NFA): Definitions, transition diagrams and Language recognizers • NFA to DFA Conversion • Equivalence between NFA with and without ε- transitions • Minimization of DFA • FSM with output: Moore and Mealy machines, Equivalence • Applications and limitations of FA		
2.0		**Regular Expressions and Languages**	**06**	**02**
	2.1	• Regular Expression (RE) • Equivalence of RE and FA, Arden's Theorem • RE Applications		
	2.2	• Regular Language (RL) • Closure properties of RLs • Decision properties of RLs • Pumping lemma for RLs		
3.0		**Grammars**	**08**	**03**
	3.1	• Grammars and Chomsky hierarchy		
	3.2	• Regular Grammar (RG)		

		• Equivalence of Left and Right linear grammar • Equivalence of RG and FA		
	3.3	**Context Free Grammars (CFG)** • Definition, Sentential forms, Leftmost and Rightmost derivations, Parse tree, Ambiguity. • Simplification and Applications. • Normal Forms: Chomsky Normal Forms (CNF) and Greibach Normal Forms (GNF). • CFLs - Pumping lemma, Closure properties		
4.0		**Pushdown Automata(PDA)**	**04**	**01**
	4.1	• Definition, Transitions ,Language of PDA • Language acceptance by final state and empty stack • PDA as generator, decider and acceptor of CFG. • Deterministic PDA , Non-Deterministic PDA • Application of PDA.		
5.0		**Turing Machine (TM)**	**09**	**03**
	5.1	• Definition, Transitions • Design of TM as generator, decider and acceptor. • Variants of TM: Multitrack, Multitape • Universal TM. • Equivalence of Single and Multi Tape TMs. • Applications, Power and Limitations of TMs. • Context Sensitivity and Linear Bound Automata.		
6.0		**Undecidability**	**03**	**01**
	6.1	• Decidability and Undecidability, • Recursive and Recursively Enumerable Languages. • Halting Problem, • Rice's Theorem, • Post Correspondence Problem,		
		Total	**39**	**13**

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Text Books:

1. John E. Hopcroft, Rajeev Motwani, Jeffery D. Ullman, ―Introduction to Automata Theory, Languages andComputation‖, Pearson Education.
2. Michael Sipser, ―Theory of Computation‖, Cengage learning.
3. Vivek Kulkarni, ―Theory of Computation‖, Oxford University Press, India.

Reference Books:

1. J. C. Martin, ―Introduction to Languages and the Theory of Computation‖, Tata McGraw Hill.
2. Kavi Mahesh, ―Theory of Computation: A Problem Solving Approach‖, Wiley-India.

Course Code	Course Name	Credits
CSDLO5011	**Multimedia System**	**4**

Course objectives:

1. To introduce students about basic fundamentals and key aspects of Multimedia system.
2. To provide knowledge of compression techniques of different multimedia components
3. To help students to understand multimedia communication standards along with technology environment
4. To provide an opportunity to gain hands-on experience in building multimedia applications.

Course outcomes: Learner will be able to

1. To identify basics of multimedia and multimedia system architecture.
2. To understand different multimedia components.
3. To explain file formats for different multimedia components.
4. To analyze the different compression algorithms.
5. To describe various multimedia communication techniques.
6. To apply different security techniques in multimedia environment.

Prerequisite: Computer Fundaments and Graphics.

Module No.	Unit No.	Topics	Hrs.
1	**Introduction to Multimedia**		8
	1.1	Overview	
	1.2	Objects and Elements of Multimedia	
	1.3	Applications of Multimedia	
	1.4	Multimedia Systems Architecture – IMA, Workstation, Network	
	1.5	Types of Medium (Perception, Representation-..)	
	1.6	Interaction Techniques	
	1.7	I/O devices - Salient features (Electronic Pen , Scanner, Digital Camera, Printers, plotters), Storage Media (Jukebox, DVD), Multimedia Databases	
2	**Text & Digital Image**		10
	Text		
	2.1	Visual Representation, Digital Representation.	
	2.2	File Formats: RTF, TIFF.	
	2.3	Compression Techniques : Huffman Coding, RLE, CCITT group 3 1D	

	Digital Image		
	2.4	Digital Image Representation (2D format, resolution) Types of Images (monochrome, gray, color), examples of images (X-Ray, fractal, synthetic, acoustic).	
	2.5	File formats: BMP, JPG	
	2.6	Compression Techniques: fundamentals (coding, interpixel and psychovisual redundancies),Types – lossless and lossy, Lossless Compression Algorithms– Shannon-Fano, CCITT group 4 2D, Lossy Compression Algorithm – JPEG	
3	**Digital Audio**		8
	3.1	Basic Sound Concepts: computer representation of sound,	
	3.2	File Formats – WAV, MPEG Audio	
	3.3	Compression: PCM, DM, DPCM	
4	**Digital Video**		8
	4.1	Digitization of Video, types of video signals (component, composite and S-video),	
	4.2	File Formats: MPEG Video, H.261	
	4.3	Compression: MPEG	
5	**Multimedia Network Communication and Representation**		10
	5.1	Quality of Service	
	5.2	Multimedia over IP (RTP, RTSP, RTCP,RSVP)	
	5.3	Representation- Authoring systems and user interface	
6	**Multimedia Security**		8
	6.1	Requirements and properties	
	6.2	Mechanisms – Digital Signatures, Steganographic methods	
	6.3	Sample applications – unidirectional distributed systems, information systems and conference systems	
		Total	**52**

Text Books:

1. Multimedia System Design, Prabhat K. Andleigh& Kiran Thakrar, PHI.
2. Multimedia Communication Systems: Techniques, Standards & Networks, K. R. Rao, Zoran S. Bojkovic&Dragorad A. Milovanovic, TMH.
3. Multimedia Systems, K. Buford, PHI.
4. Fundamentals of Multimedia, Ze-Nian Li & Mark S. Drew, PHI.

Reference Books:

1. Multimedia Computing Communications & Applications, Ralf Steinmetz & Klara Nahrstedt, Pearson.
2. Digital Image processing, Rafael C. Gonzalez, Richard E. Woods, Pearson.
3. Multimedia Applications, Ralf Steinmetz & Klara Nahrstedt, Springer International Edition

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Suggested List of Experiments:

1. Create a new file format to store a multimedia data.
2. Implement a compression technique and check the efficiency on different inputs.
3. To develop a theme based multimedia presentation
4. To add a digital signature onto a document
5. To perform steganography of text onto an image and check the efficiency with different inputs.

** Perform laboratory work of this course in ‗CSL504: Web Design Lab' as experiments or mini project.

Course Code	Course Name	Credits
CSDLO5012	**Advanced Operating Systems**	4

Course Objectives:

1. To understand design issues of Advanced Operating systems.
2. To understand the architecture, kernel and file management of Unix operating system.
3. To understand basic concepts and need of Distributed operating systems.
4. To understand concepts and working of different advanced Operating systems like Multiprocessor OS, Real time OS, Mobile OS.

Course Outcomes: On successful completion of the course student should be able to

1. Demonstrate understanding of design issues of Advanced operating systems and compare different types of operating systems.
2. Analyse design aspects and data structures used for file subsystem, memory subsystem and process subsystem of Unix OS.
3. Demonstrate understanding of different architectures used in Multiprocessor OS and analyse the design and data structures used in Multiprocessor operating systems.
4. Differentiate between threads and processes and compare different processor scheduling algorithms used in Multiprocessor OS
5. Classify Real Time OS and analyse various real time scheduling algorithms.
6. Explore architectures and design issues of Mobile OS,Virtual OS, Cloud OS.

Prerequisite: Operating Systems

Module	**Unit**	**Detailed Content**	Hrs
1		Introduction	04
		Functions of operating systems, Design approaches: layered, kernel based and virtual machine approach, types of advanced operating systems (NOS, DOS, Multiprocessor OS, Mobile OS, RTOS, Cloud OS)	
2		Unix Kernel and File Management	14
	2.1	System Structure, User Perspective, Architecture of Unix Operating System	
	2.2	Buffer cache: Header, Buffer Pool, Retrieving, Reading and Writing Buffer	
	2.3	File Representation: inodes: Structure of file Directories, Path conversion to inode, superblock, inode assignment, allocation of disk blocks	
3		Unix Process and Memory management	12
	3.1	Detailed design of Process Structure: Kernel Data structures for process, Structure of Uarea and Process table, Process states and Transitions	
	3.2	Context of a Process: Static and Dynamic area of context, Saving the Context Layout of System Memory, Regions, Mapping regions	

		with Process, page table and mapping virtual address to physical address.	
4		Distributed Operating system concepts	06
		Goals, Distributed Computing Models, Hardware Concepts, Software Concepts, Architecture of DOS. Design Issues: Transparency, Flexibility, Scalability, Reliability, Performance, fault tolerance	
5		Multiprocessor Operating System	08
	5.1	Introduction, Basic multiprocessor system architectures, design issues, Threads, Process synchronization: the test and set instruction, the swap instruction, implementation of the process wait	
	5.2	Processor scheduling: Issues, Co-scheduling, Smart scheduling, Affinity Based scheduling	
6		Real Time Operating Systems and Mobile OS	08
	6.1	Characteristics of Real Time operating Systems, Classification of Real Time Operating Systems, Scheduling in RTOS: Clock driven: cyclic, Event driven: EDF and rate monotonic scheduling.	
	6.2	Mobile OS: Architecture, Android OS, iOS, Virtual OS, Cloud OS and their design issues	

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- Question paper will comprise of 6 questions, each carrying 20 marks.
- The students need to solve total 4 questions.
- Question No.1 will be compulsory and based on entire syllabus.
- Remaining question (Q.2 to Q.6) will be selected from all the modules.

Text Books:

1. The Design of the UNIX Operating System, PHI, by Maurice J. Bach.
2. Distributed Computing 2nd Edition, Mahajan and Seema Shah, OXford.
3. Advanced Concepts in Operating Systems, Mukesh Singhal, Niranjan G Shivaratri.
4. Mobile Computing by Rajkamal, 1st edition, Oxford.
5. Real Time Operating System, Jane W.S. Liu, Pearson.

Reference Books:

1. Andrew S. Tanenbaum and Maarten Van Steen, ―Distributed Systems: Principles and Paradigms, 2nd edition, Pearson Education.
2. ―Real-Time Systems: Theory and Practice‖, Rajib Mall, Pearson Education India, 2006.

Course Code	Course Name	Credit
CSDLO5013	**Advanced Algorithm**	**4**

Course Objectives:

1. To provide mathematical approach for Analysis of Algorithms.
2. To teach advanced data structures.
3. To solve complex problems in real life applications.

Course Outcomes: At the end of the course student will be able to

1. Describe analysis techniques for algorithms.
2. Identify appropriate data structure and design techniques for different problems
3. Identify appropriate algorithm to be applied for the various application like geometric modeling, robotics, networking, etc.
4. Appreciate the role of probability and randomization in the analysis of algorithm
5. Analyze various algorithms.
6. Differentiate polynomial and non deterministic polynomial algorithms.

Prerequisites: Data structures, Discrete mathematics and Analysis of Algorithm

Sr. No.	Module	Detailed Content	Hours
1	**Fundamental of Algorithms**	**Introduction-** **Complexity-**complexity of recursive algorithms, finding complexity by tree method, master method, proving technique (contradiction, mathematical induction). **Amortized analysis-** aggregate analysis, accounting analysis, potential analysis dynamic tables	08
2	**Probabilistic Analysis and Randomized Algorithm**	The hiring problem Indicator random variables Randomized algorithms Probabilistic analysis and further uses of indicator random variable	08
3	**Advanced Data Structure**	**Introduction to trees and heap** **Red-Black Trees:** properties of red-black trees , Operations on Red-black trees **Binomial Heaps:** Binomial trees and binomial heaps, Operation on Binomial heaps **Analysis of all above operations**	12
4	**Maximum Flow**	Flow networks , the ford Fulkerson method ,max bipartite matching , push Relabel Algorithm , The relabel to front algorithm	08

5	**Computational Geometry**	Line Segment properties, Determining whether any pair of segment intersects, finding the convex hull, Finding the closest pair of points.	08
6	**NP-Completeness And Approximation Algorithms**	NP-Completeness: NP-Completeness and reducibility, NP-Completeness proofs, NP-Complete problems-The vertex-cover problem, The travelling salesman problem	08

Text Books:

1. Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein, ―Introduction to Algorithms‖, PHI, India Second Edition.
2. Horowitz, Sahani and Rajsekaran, ―Fundamentals of Computer Algorithms‖, Galgotia.
3. Harsh Bhasin, ―Algorithms – Design and Analysis‖, Oxford, 2015.

Reference Books:

1. Rajeev Motwani, Prabhakar Raghavan, ― Randomized Algorithm‖, Cambridge University
2. S. K. Basu, ―Design Methods and Analysis of Algorithm‖, PHI
3. Vijay V. Vajirani, ―Approximation Algorithms‖,Springer.

Internal Assessment:

Assessment consists of two tests out of which; one (T1) should be compulsory class test (on at least 02 Modules) and the other (T2) is either a class test or assignments on live problems or course project

Theory Examination:

1. Question paper will comprise of total six questions.
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

In question paper weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.

Lab Code	Lab Name	Credits
CSL501	**Microprocessor Lab**	**1**

Lab Objective:

1. To emphasize on use of Assembly language program.
2. To prepare students for advanced subjects like embedded system and IOT.

Lab Outcome:

1. Use appropriate instructions to program microprocessor to perform various task
2. Develop the program in assembly/ mixed language for Intel 8086 processor
3. Demonstrate the execution and debugging of assembly/ mixed language program

Description:

A microprocessor is the most important unit within a computer system. It is responsible for processing the unique set of instructions and processes. It is a controlling unit of a computer, capable of performing Arithmetic Logical Unit (ALU) operations and communicating with the other devices connected to it. Typical microprocessor operations include adding, subtracting, comparing two numbers, and fetching numbers from one area to another. These operations are the result of a set of instructions that are part of the microprocessor design. When computer is turned on, the microprocessor gets the first instruction from the basic input/output system that comes with the computer as part of its memory. After that, either the BIOS, or the operating system that BIOS loads into computer memory, or an application program provides instructions to perform.

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Use of programming tools (Debug/TASM/MASM/8086kit) to perform basic arithmetic operations on 8bit/16 bit data
2	Code conversion (Hex to BCD, BCD to Hex, ASCII to BCD, BCD to ASCII)
3	Assembly programming for 16-bit addition, subtraction, multiplication and division (menu based)
4	Assembly program based on string instructions (overlapping/ non-overlapping block transfer/ string search/ string length)
5	Assembly program to display the contents of the flag register.
6	Mixed Language program to shift a number for given number of times
7	Assembly program to find the GCD/ LCM of two numbers
8	Assembly program to sort numbers in ascending/ descending order

9	Mixed Language program to increment, decrement the size of the cursor and also to disable it.
10	Assembly program to find minimum/ maximum no. from a given array.
11	Program for device driver (printer/mouse/keyboard)
12	Program based on 32 bit architecture (e.g. Switching from real mode to protected mode using DPMI driver, 32bit multiplication)
13	Assembly program to find factorial of number using procedure
14	Program and interfacing using 8255/ 8253
15	Program and interfacing of ADC/ DAC/ Stepper motor

Term Work:

Term should consist of at least 10 experiments.
Journal must include –

- At least one experiment with use of macros/ procedures
- At least five experiments with use of DOS, BIOS interrupts
- At least two assignments

At least one experiment on hardware interfacing is desirable
The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum marks in term work.

Term Work: 25 marks (Total) = 15 Marks (Experiments) + 5 Marks (Assignments) + 5 Marks (Theory + Practical Attendance)

Oral & Practical exam will be based on the CSL501and CSC501 syllabus.

Lab Code	Lab Name	Credits
CSL 502	**Computer Network Lab**	**1**

Lab Objective:
To practically explore OSI layers and understand the usage of simulation tools.

Lab Outcomes:
On successful completion of course learner will be able to

1. Design and setup networking environment in Linux.
2. Use Network tools and simulators such as NS2, Wireshark etc. to explore networking algorithms and protocols.
3. Implement programs using core programming APIs for understanding networking concepts.

Description
The experiments are expected to be performed in Linux environment.

Suggested List of Experiments

Sr. No	Title of Experiments
1.	Setup a network and configure IP addressing, subnetting, masking. (Eg. CISCO Packet Tracer, Student Ed.)
2.	Use basic networking commands in Linux (ping, tracert, nslookup, netstat, ARP, RARP, ip, ifconfig, dig, route)
3.	Build a simple network topology and configure it for static routing protocol using packet tracer.
4.	Perform network discovery using discovery tools (eg. mrtg)
5.	Use Wireshark to understand the operation of TCP/IP layers : ● Ethernet Layer : Frame header, Frame size etc. ● Data Link Layer : MAC address, ARP (IP and MAC address binding) ● Network Layer : IP Packet (header, fragmentation), ICMP (Query and Echo) ● Transport Layer: TCP Ports, TCP handshake segments etc. ● Application Layer: DHCP, FTP, HTTP header formats
6.	CRC/ Hamming code implementation.
7.	Stop and wait protocol/ sliding window (selective repeat / Go back N)
8.	Use simulator (Eg. NS2) to understand functioning of ALOHA, CSMA/CD.
9.	a. Set up multiple IP addresses on a single LAN. b. Using nestat and route commands of Linux, do the following:

	● View current routing table ● Add and delete routes ● Change default gateway c. Perform packet filtering by enabling IP forwarding using IPtables in Linux.
10.	Implementation of DVR/ LSR in NS2/(any other simulator)
11.	Socket programming using TCP or UDP
12.	Simulate congestion control (leaky bucket / token bucket).
13.	Perform File Transfer and Access using FTP
14.	Perform Remote login using Telnet server

Term Work:

Laboratory work should be based on above syllabus of suggested list having minimum 10 experiments, covering all layers.

Experiments ---------- (15) Marks
Assignments ---------- (05) Marks
Attendance (Theory + Practical) ---------- (05) Marks
Total ---------- (25) Marks

Oral & Practical exam will be based on the **above and CSC 503 : Computer Network**.

Lab Code	Lab Name	Credits
CSL503	**Database & Information System Lab**	**1**

Lab Outcome: On successful completion of course learner will be able to:

1. Design and draw ER and EER diagram for the real life problem with software tool.
2. Create and update database and tables with different DDL and DML statements.
3. Apply /Add integrity constraints and able to provide security to data.
4. Implement and execute Complex queries.
5. Apply triggers and procedures for specific module/task
6. Handle concurrent transactions and able to access data through front end (using JDBC ODBC connectivity.)

Description:

- The below suggested experiments needs to be performed by a group of **3/4 students.**
- Select any database management system and conduct all experiments based on the same topic.

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Identify the case study and detail statement of problem. Design an Entity-Relationship (ER) / Extended Entity-Relationship (EER) Model.
2	Mapping ER/EER to Relational schema model.
3	Create and populate database using Data Definition Language (DDL) and DML Commands for you‘re the specified System.
4	Apply Integrity Constraints for the specified system.
5	Perform Simple queries, string manipulation operations.
6	Nested queries and Complex queries
7	Perform Join operations
8	Views and Triggers
9	Functions , cursor and procedure.
10	Transaction and Concurrency control
11	Mini project- Creating a Two-tier client-server database applications using JDBC

Assignment: Perform Normalization -1NF, 2NF, 3NF

Term Work:

Laboratory work will be based on DBMS syllabus with minimum 10 experiments to be incorporated. Experiments should be completed by students on the given time duration

Experiments ---------- (10) Marks
Mini Project---------- (10) Marks
Attendance (Theory + Practical) ---------- (05) Marks
Total ---------- (25) Marks

Practical and Oral :

Practical and oral Exam should be conducted for the Lab, on Database Management System subject for given list of experiments .

Implementation ---------- ----------(15) Marks
Oral ----------(10) Marks
Total ----------(25) Marks

****Oral & Practical exam** will be based on the above and CSC502: ‗DBMS' syllabus

Text Books:

1. G. K. Gupta :‖Database Management Systems‖, McGraw – Hill.
2. Korth, Slberchatz,Sudarshan, :‖Database System Concepts‖, 6th Edition, McGraw – Hill
3. Elmasri and Navathe, ― Fundamentals of Database Systems‖, 5thEdition, PEARSON
4. Peter Rob and Carlos Coronel, ― Database Systems Design, Implementation and Management‖, Thomson Learning, 5th Edition.

Reference Books :

1. Dr. P.S. Deshpande, SQL and PL/SQL for Oracle 10g,Black Book, Dreamtech Press
2. PaulrajPonniah, ― Introduction to Database Management‖,Wiley publication
3. Raghu Ramkrishnan and Johannes Gehrke, ― Database Management Systems‖,TMH
4. Debabrata Sahoo ―Database Management Systems‖ Tata McGraw Hill, Schaum's Outline

Course Code	Course Name	Credits
CSL504	**Web Design Lab**	**1**

Course objectives:

1. To design and create web pages using HTML5 and CSS3.
2. To Create web pages and provide client side validation.
3. To create dynamic web pages using server side scripting.
4. To use MVC framework for web application development.

Course outcomes: On completion of course learner will be able to:

1. Understand the core concepts and features of Web Technology
2. Design static web pages using HTML5 and CSS3
3. Apply the concept of client side validation and design dynamic web pages using JavaScript and JQuery.
4. Evaluate client and server side technologies and create Interactive web pages using PHP , AJAX with database connectivity using MySQL.
5. Understand the basics of XML, DTD and XSL and develop web pages using XML / XSLT.
6. Analyze end user requirements and Create web application using appropriate web technologies and web development framework

Prerequisite: Data Structures, Basics of Programming Languages

Module No.	Unit No.	Topics	Hrs.
1.0		**INTRODUCTION TO WWW**	**2**
	1.1	Internet Standards – Introduction to WWW – WWW Architecture – SMTP – POP3 – File Transfer Protocol	
	1.2	Overview of HTTP, HTTP request – response — Generation of dynamic web pages- W3C Validator, How web works - Setting up the environment (LAMP/XAMP/WAMP server)	
2.0		**CLIENT SIDE PROGRAMMING**	**6**
	2.1	**Markup Language (HTML):** Introduction to HTML and HTML5 - Formatting and Fonts –Commenting Code – Anchors – Backgrounds – Images – Hyperlinks	
	2.2	Lists – Tables – Frames - HTML Forms and controls.	
	2.3	**Cascading Style Sheet (CSS):** The need for CSS, Introduction to CSS 3 – Basic syntax and structure ,CSS Properties-Inline Styles – Embedding Style Sheets	
	2.4	Linking External Style Sheets – Backgrounds –Box Model(Introduction , Border Properties, Padding Properties, Margin Properties), Manipulating text - Margins and Padding - Positioning using CSS., Creating page Layout and Site Designs	
3.0		**INTRODUCTION TO JAVASCRIPT**	**6**
	3.1	Introduction - Core features - Data types and Variables - Operators, Expressions, and Statements, Functions - Objects - Array, Date and Math related Objects	
	3.2	Document Object Model - Event Handling Controlling Windows &	

		Frames and Documents Form handling and validations.	
	3.3	**Advanced JavaScript** - Browser Management and Media Management – Classes – Constructors – Object-Oriented Techniques in JavaScript	
	3.4	Object constructor and Prototyping - Sub classes and Super classes – JSON - jQuery and AJAX., Rich Internet Application with AJAX, JQuery Framework	
4.0		**SERVER SIDE PROGRAMMING**	**8**
	4.1	Introduction - Programming basics - Print/echo - Variables and constants – Strings and Arrays	
	4.2	Operators, Control structures and looping structures – Functions – Reading Data in Web Pages	
	4.3	Embedding PHP within HTML - Establishing connectivity with MySQL database, cookies, sessions and Authentication	
	4.4	AJAX with PHP - AJAX with Databases	
5.0		**XML**	**4**
	5.1	Dynamic page generation (adding interactivity, styles, using HTML, DHTML, XHTML, CSS, Java Script), XML –DTD(Document Type Definition) - XML Schema	
	5.2	XML –DTD(Document Type Definition) - XML Schema - Document Object Model - Presenting XML - Using XML Parsers: DOM and SAX,XSL-eXtensible Style sheet Language	
6.0		**WEB DEVELOPMENT FRAMEWORK**	**2**
	6.1	Introduction to Composer - MVC Architecture	
	6.2	Web Application Development using web development framework :-Introduction to Laravel, Development of Web pages using Laravel., Example web applications – Interactive websites, web based information systems , blogs, social networking sites etc.	
		Total	**28**

Text Books:

1. Ralph Moseley , M.T. Savliya ,‖ Developing Web Applications‖, Willy India, Second Edition, ISBN: 978-81-265-3867-6
2. ―Web Technology Black Book‖, Dremtech Press, First Ediction, 978-7722-997
3. Robin Nixon, "Learning PHP, MySQL, JavaScript, CSS & HTML5" Third Edition, O'REILLY,2014. (http://www.ebooksbucket.com/uploads/itprogramming/javascript/Learning_PHP_MySQL_Javascript_CSS_HTML5__Robin_Nixon_3e.pdf)
4. Professional Rich Internet Applications: AJAX and Beyond, Dana Moore, Raymond Budd, Edward Benson, Wiley publications. https://ebooks-it.org/0470082801-ebook.htm

Reference Books:

1. Harvey & Paul Deitel& Associates, Harvey Deitel and Abbey Deitel, ―Internet and World Wide Web - How To Program‖, Fifth Edition, Pearson Education, 2011.
2. Achyut S Godbole and AtulKahate, ―Web Technologies‖, Second Edition, Tata McGraw Hill, 2012.
3. Thomas A Powell, Fritz Schneider, ―JavaScript: The Complete Reference‖, Third Edition, Tata McGraw Hill, 2013.

4. David Flanagan, ―JavaScript: The Definitive Guide, Sixth Edition‖, O'Reilly Media, 2011
5. Steven Holzner, ―The Complete Reference - PHP‖, Tata McGraw Hill, 2008
6. Mike Mcgrath, ―PHP & MySQL in easy Steps‖, Tata McGraw Hill, 2012.

Digital Material:

1. www.nptelvideos.in
2. www.w3schools.com
3. http://spoken-tutorial.org

Term work Assessment:

Term work will consist of lab experiments testing all the technologies included in syllabus and a **Mini project** solving an appropriate problem using the above technology.

Module	Detailed Contents	Lab Sessions
1	Installation and Setting of LAMP / WAMP / XAMP	1
2	Create Simple web page using HTML5	1
3	Design and Implement web page using CSS3 and HTML5	1
4	Form Design and Client Side Validation using : a. Javascript and HTML5 b. Javascript and JQuery	2
5	Develop simple web page using PHP	1
6	Develop interactive web pages using PHP with database connectivity MYSQL	2
7	Develop XML web page using DTD, XSL	1
8	Implement a webpage using Ajax and PHP	1
9	Hosting the website with Domain Registration Process.	1
10	Design a Web application using Laravel Framework	3

* ***Setting up /buying the web host management system for hosting of mini project is recommended. Term Work:** The distribution of marks for term work shall be as follows:

- Lab Assignments : 10 Marks
- Mini Project : 10 Marks
- Attendance : 05 Marks

Practical & Oral Examination:

Practical & Oral examination is to be conducted by pair of internal and external examiners based on the above syllabus.

Course Code	Course Name	Credits
CSL505	**Business Communication & Ethics**	**02**

Course Objectives:

1. To inculcate professional and ethical attitude at the work place
2. To enhance effective communication and interpersonal skills
3. To build multidisciplinary approach towards all life tasks
4. To hone analytical and logical skills for problem-solving.

Course Outcomes: Learner will be able to…

1. Design a technical document using precise language, suitable vocabulary and apt style.
2. Develop the life skills/interpersonal skills to progress professionally by building stronger relationships.
3. Demonstrate awareness of contemporary issues knowledge of professional and ethical responsibilities.
4. Apply the traits of a suitable candidate for a job/higher education , upon being trained in the techniques of holding a group discussion, facing interviews and writing resume/SOP.
5. Deliver formal presentations effectively implementing the verbal and non-verbal skills

Module	**Detailed Contents**	**Hrs.**
01	**Report Writing**	**05**
1.1	Objectives of Report Writing	
1.2	Language and Style in a report	
1.3	Types: Informative and Interpretative (Analytical, Survey and Feasibility) and Formats of reports(Memo, Letter, Short and Long Report)	
02	**Technical Writing**	**03**
2.1	Technical Paper Writing(IEEE Format)	
2.2	Proposal Writing	
03	**Introduction to Interpersonal Skills**	**09**
3.1	Emotional Intelligence	
3.2	Leadership and Motivation	
3.3	Team Building	
3.4	Assertiveness	
3.5	Conflict Resolution and Negotiation Skills	
3.6	Time Management	
3.7	Decision Making	
04	**Meetings and Documentation**	**02**
4.1	Strategies for conducting effective meetings	
4.2	Notice, Agenda and Minutes of a meeting	
4.3	Business meeting etiquettes	
05	**Introduction to Corporate Ethics**	**02**
5.1	Professional and work ethics (responsible use of social media Facebook, WA, Twitter etc.)	
5.2	Introduction to Intellectual Property Rights	
5.4	Ethical codes of conduct in business and corporate activities (Personal ethics, conflicting values, choosing a moral response and making ethical decisions)	

06	**Employment Skills**	**07**
6.1	Group Discussion	
6.2	Resume Writing	
6.3	Interview Skills	
6.4	Presentation Skills	
6.5	Statement of Purpose	
		28

Assessment:

List of Assignments

1. Report Writing(Theory)
2. Technical Proposal
3. Technical Paper Writing(Paraphrasing a published IEEE Technical Paper)
4. Interpersonal Skills(Group activities and Role plays)
5. Interpersonal Skills(Documentation in the form of soft copy or hard copy)
6. Meetings and Documentation(Notice, Agenda, Minutes of Mock Meetings)
7. Corporate ethics(Case studies, Role plays)
8. Writing Resume and Statement of Purpose

Term Work

Term work shall consist of all assignments from the list. The distribution of marks for term work shall be as follows:

Book Report	**10 marks**
Assignments:	**10 marks**
Project Report Presentation:	**15 marks**
Group Discussion:	**10 marks**
Attendance:	**05 marks**

References:

1. Fred Luthans,— Organizational Behavior‖, Mc GrawHill,
2. Lesiker and Petit,— Report Writing for Business ",McGrawHill
3. R. Subramaniam,— Professional Ethics‖ Oxford University Press
4. Huckin and Olsen, —Technical Writing and Professional Communication ‖,McGraw
5. Raman and Sharma,FundamentalsofTechnicalCommunication,OxfordUniversityPress
6. Hill Wallace and Masters,— Personal Development for Life and Work‖, Thomson Learning.
7. Heta Murphy,— *Effective Business Communication* ",McGraw Hill, edition
8. R.C Sharma and Krishna Mohan,— *Business Correspondence and Report Writing",*
9. Raman Sharma, ‖*Communication Skills",* Oxford University Press
10. B N Ghosh,— *Managing Soft Skills for Personality Development* ‖,Tata McGraw Hill
11. Dufrene, Sinha,—*BCOM*‖, Cengage Learning, 2ndedition
12. Bell. Smith,—ManagementCommunication‖WileyIndiaEdition,3rdedition.
13. Dr. K. Alex, —Soft Skills‖, S Chand and Company
14. Robbins Stephens P., —Organizational Behavior‖, Pearson Education
15. https://grad.ucla.edu/asis/agep/advsopstem.pdf

Course Code	Course Name	Credits
CSC601	**Software Engineering**	**4**

Course objectives:

The main objective of the course is to introduce to the students about the product that is to be engineered and the processes that provides a framework for the engineering methodologies and practices.

1. To provide the knowledge of software engineering discipline.
2. To apply analysis, design and testing principles to software project development.
3. To demonstrate and evaluate real time projects with respect to software engineering principles.

Course outcomes:

On successful completion of course, learners will be able to:

1. Understand and demonstrate basic knowledge in software engineering.
2. Identify requirements, analyze and prepare models.
3. Plan, schedule and track the progress of the projects.
4. Design & develop the software projects.
5. Identify risks, manage the change to assure quality in software projects.
6. Apply testing principles on software project and understand the maintenance concepts.

Prerequisite:

1. Concepts of Object Oriented Programming & Methodology
2. Knowledge of developing applications with front end & back end connectivity.

Course syllabus:

Module No.	Unit No.	Topics	Hrs.
1.0		**Introduction To Software Engineering and Process Models**	**08**
	1.1	Nature of Software, Software Engineering, Software Process, Capability Maturity Model (CMM)	
	1.2	Generic Process Model, **Prescriptive Process Models:** The Waterfall Model, V-model, Incremental Process Models, Evolutionary Process Models, Concurrent Models, Agile process, Agility Principles, Extreme Programming (XP), Scrum, Kanban model	
2.0		**Requirements Analysis and Modelling**	**08**
	2.1	Requirement Elicitation, Software requirement specification (SRS), Developing Use Cases (UML)	
	2.2	Requirement Model – Scenario-based model, Class-based model, Behavioural model.	
3.0		**Project Scheduling and Tracking**	**08**
	3.1	Management Spectrum, 3Ps (people, product and process)	
	3.2	Process and Project metrics	

	3.3	**Software Project Estimation:** LOC, FP, Empirical Estimation Models - COCOMO II Model, Specialized Estimation Techniques	
	3.4	**Project scheduling:** Defining a Task Set for the Software Project, Timeline charts, Tracking the Schedule, Earned Value Analysis	
4.0		**Software Design**	**10**
	4.1	Design Principles, Design Concepts, Effective Modular Design – Cohesion and Coupling	
	4.2	Architectural Design	
	4.3	Component-level design	
	4.4	User Interface Design	
5.0		**Software Risk, Configuration Management & Quality Assurance**	**08**
	5.1	Risk Identification, Risk Assessment, Risk Projection, RMMM	
	5.2	Software Configuration management, SCM repositories, SCM process	
	5.3	Software Quality Assurance Task and Plan, Metrics, Software Reliability, Formal Technical Review (FTR), Walkthrough	
6.0		**Software Testing and Maintenance**	**10**
	6.1	Strategic Approach to Software Testing, Unit testing, Integration testing Verification, Validation Testing, System Testing	
	6.2	Software Testing Fundamentals, White-Box Testing , Basis Path Testing, Control Structure Testing, Black-Box Testing,	
	6.3	Software maintenance and its types, Software Re-engineering, Reverse Engineering	
		Total	**52**

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 06 questions, each carrying 20 marks.
2. The students need to solve total 04 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining questions (Q.2 to Q.6) will be selected from all the modules.

Text Books:

1. Roger Pressman, ―Software Engineering: A Practitioner‘s Approach",McGraw-Hill Publications 2.
Ian Sommerville, ―Software Engineering‖, Pearson Education (9th edition)
3. Ali Behfrooz and Fredeick J.Hudson, "Software Engineering Fundamentals", Oxford University Press

Reference Books:

1. Ugrasen Suman, ―Software Engineering – Concepts and Practices‖, Cengage Learning
2. Pankaj Jalote, "An integrated approach to Software Engineering", Springer/Narosa
3. Jibitesh Mishra and Ashok Mohanty, ―Software Engineering‖, Pearson
4. Rajib Mall, "Fundamentals of Software Engineering", Prentice Hall India

Course Code	Course Name	Credits
CSC602	**System Programming And Compiler Construction**	**4**

Course objectives:

1. To understand the role and functioning of various system programs over application program.
2. To understand basic concepts and designing of assembler, Macro processor and role of static and dynamic loaders and linkers.
3. To understand the need to follow the syntax in writing an application program and to learn the how the analysis phase of compiler is designed to understand the programmer‘s requirements without ambiguity.
4. To synthesize the analysis phase outcomes to produce the object code that is efficient in terms of space and execution time.

Course outcomes: On successful completion of course learner will be able to:

1. Identify the relevance of different system programs.
2. Describe the various data structures and passes of assembler design.
3. Identify the need for different features and designing of macros.
4. Distinguish different loaders and linkers and their contribution in developing efficient user applications.
5. Construct different parsers for given context free grammars.
6. Justify the need synthesis phase to produce object code optimized in terms of high execution speed and less memory usage

Prerequisite: Data Structures, Theoretical computer science, Operating system. Computer Organization and Architecture, Microprocessor

Module No.	Unit No.	Topics	Hrs.
1	**Introduction to System Software**	Concept of System Software, Goals of system softwares, system program and system programming, Introduction to various system programs such as Assembler, Macro processor, Loader, Linker, Compiler, Interpreter, Device Drivers, Operating system, Editors, Debuggers.	**2**
2	**Assemblers**	Elements of Assembly Language programming, Assembly scheme, pass structure of assembler, Assembler Design: Two pass assembler Design and single pass Assembler Design for Hypothetical / X86 family processor, data structures used.	**10**
3	**Macros and Macro Processor**	Introduction, Macro definition and call, Features of Macro facility: Simple, parameterized, conditional and nested. Design of single pass macro processor, data structures used.	**8**
4	**Loaders and Linkers**	Introduction, functions of loaders, Relocation and Linking concept, Different loading schemes: Relocating loader, Direct Linking Loader, Dynamic linking and loading.	**8**

5	**Compilers: Analysis Phase**	Introduction to compilers, Phases of compilers: Lexical Analysis- Role of Finite State Automata in Lexical Analysis, Design of Lexical analyser, data structures used . Syntax Analysis- Role of Context Free Grammar in Syntax analysis, Types of Parsers: Top down parser- LL(1), Bottom up parser- Operator precedence parser, SLR Semantic Analysis, Syntax directed definitions.	**12**
6	**Compilers: Synthesis phase**	Intermediate Code Generation: Types of Intermediate codes: Syntax tree, Postfix notation, Three address codes: Triples and Quadruples. Code Optimization: Need and sources of optimization, Code optimization techniques: Machine Dependent and Machine Independent. Code Generation: Issues in the design of code generator, code generation algorithm. Basic block and flow graph.	**12**

Text Books:

1. D. M Dhamdhere: Systems programming, Tata McGraw Hill
2. A. V. Aho, R. Shethi, Monica Lam , J.D. Ulman : Compilers Principles, Techniques and Tools , Pearson Education , Second Edition.
3. J. J. Donovan: Systems Programming Tata McGraw Hill Publishing Company

Reference Books:

1. Lex &yacc, 2nd Edition by John R. Levine, Tony Mason & Doug Brown O'Reilly
2. Compiler construction D,M.Dhamdhere second edition MACMILLAM.
3. Compiler construction : principles and practices , Kenneth C.Louden ,CENGAGE Learning
4. System software : An introduction to system programming , Leland L. Beck, Pearson

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSC603	Data Warehousing and Mining	4

Course objectives:

1. To identify the scope and essentiality of Data Warehousing and Mining.
2. To analyze data, choose relevant models and algorithms for respective applications.
3. To study spatial and web data mining.
4. To develop research interest towards advances in data mining.

Course outcomes: On successful completion of course learner will be able to:

1. Understand Data Warehouse fundamentals, Data Mining Principles
2. Design data warehouse with dimensional modelling and apply OLAP operations.
3. Identify appropriate data mining algorithms to solve real world problems
4. Compare and evaluate different data mining techniques like classification, prediction, clustering and association rule mining
5. Describe complex data types with respect to spatial and web mining.
6. Benefit the user experiences towards research and innovation.

Prerequisite: Basic database concepts, Concepts of algorithm design and analysis.

Module No.	Topics	Hrs.
1.0	**Introduction to Data Warehouse and Dimensional modelling:** Introduction to Strategic Information, Need for Strategic Information, Features of Data Warehouse, Data warehouses versus Data Marts, Top-down versus Bottom-up approach. Data warehouse architecture, metadata, E-R modelling versus Dimensional Modelling, Information Package Diagram, STAR schema, STAR schema keys, Snowflake Schema, Fact Constellation Schema, Factless Fact tables, Update to the dimension tables, Aggregate fact tables.	8
2.0	**ETL Process and OLAP:** Major steps in ETL process, Data extraction: Techniques, Data transformation: Basic tasks, Major transformation types, Data Loading: Applying Data, OLTP Vs OLAP, OLAP definition, Dimensional Analysis, Hypercubes, OLAP operations: Drill down, Roll up, Slice, Dice and Rotation, OLAP models : MOLAP, ROLAP.	8
3.0	**Introduction to Data Mining, Data Exploration and Preprocessing:** Data Mining Task Primitives, Architecture, Techniques, KDD process, Issues in Data Mining, Applications of Data Mining, Data Exploration :Types of Attributes, Statistical Description of Data, Data Visualization, Data Preprocessing: Cleaning, Integration, Reduction: Attribute subset selection, Histograms, Clustering and Sampling, Data Transformation & Data Discretization: Normalization, Binning, Concept hierarchy generation, Concept Description: Attribute oriented Induction for Data Characterization.	10

4.0	**Classification, Prediction and Clustering:** Basic Concepts, Decision Tree using Information Gain, Induction: Attribute Selection Measures, Tree pruning, Bayesian Classification: Naive Bayes, Classifier Rule - Based Classification: Using IF-THEN Rules for classification, Prediction: Simple linear regression, Multiple linear regression Model Evaluation & Selection: Accuracy and Error measures, Holdout, Random Sampling, Cross Validation, Bootstrap, Clustering: Distance Measures, Partitioning Methods (*k*-Means, *k*-Medoids), Hierarchical Methods(Agglomerative, Divisive)	**12**
5.0	**Mining Frequent Patterns and Association Rules:** Market Basket Analysis, Frequent Item sets, Closed Item sets, and Association Rule, Frequent Pattern Mining, Efficient and Scalable Frequent Item set Mining Methods: Apriori Algorithm, Association Rule Generation, Improving the Efficiency of Apriori, FP growth, Mining frequent Itemsets using Vertical Data Format, Introduction to Mining Multilevel Association Rules and Multidimensional Association Rules	**8**
6.0	**Spatial and Web Mining:** Spatial Data, Spatial Vs. Classical Data Mining, Spatial Data Structures, Mining Spatial Association and Co-location Patterns, Spatial Clustering Techniques: CLARANS Extension, Web Mining: Web Content Mining, Web Structure Mining, Web Usage mining, Applications of Web Mining	**6**
	Total	**52**

Text Books:

1. PaulrajPonniah, ―Data Warehousing: Fundamentals for IT Professionals‖, Wiley India.
2. Han, Kamber, "Data Mining Concepts and Techniques", Morgan Kaufmann 3rd edition.
3. ReemaTheraja ―Data warehousing‖, Oxford University Press.
4. M.H. Dunham, "Data Mining Introductory and Advanced Topics", Pearson Education.

Reference Books:

1. Ian H. Witten, Eibe Frank and Mark A. Hall " Data Mining ", 3rd Edition Morgan kaufmann publisher.
2. Pang-Ning Tan, Michael Steinbach and Vipin Kumar, Introduction to Data Mining", Person Publisher.
3. R. Chattamvelli, "Data Mining Methods" 2nd Edition NarosaPublishing House.

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSC604	Cryptography and System Security	4

Course Objectives:

1. To introduce classical encryption techniques and concepts of modular arithmetic and number theory.
2. To explore the working principles and utilities of various cryptographic algorithms including secret key cryptography, hashes and message digests, and public key algorithms
3. To explore the design issues and working principles of various authentication protocols, PKI standards and various secure communication standards including Kerberos, IPsec, and SSL/TLS and email.
4. To develop the ability to use existing cryptographic utilities to build programs for secure communication.

Course Outcomes: At the end of the course learner will able to

1. Understand system security goals and concepts, classical encryption techniques and acquire fundamental knowledge on the concepts of modular arithmetic and number theory.
2. Understand, compare and apply different encryption and decryption techniques to solve problems related to confidentiality and authentication
3. Apply the knowledge of cryptographic checksums and evaluate the performance of different message digest algorithms for verifying the integrity of varying message sizes.
4. Apply different digital signature algorithms to achieve authentication and design secure applications
5. Understand network security basics, analyze different attacks on networks and evaluate the performance of firewalls and security protocols like SSL, IPSec, and PGP.
6. Analyze and apply system security concept to recognize malicious code.

Detailed Syllabus:

Module No	Unit No	Detailed Content	Hrs
1	**Introduction & Number Theory**		10
	1.1	Security Goals, Services, Mechanisms and attacks, The OSI security architecture, Network security model, Classical Encryption techniques, Symmetric cipher model, mono-alphabetic and poly-alphabetic substitution techniques: Vigenere cipher, playfair cipher, Hill cipher, transposition techniques: keyed and keyless transposition ciphers, steganography.	
	1.2	Modular Arithmetic and Number Theory:- Euclid‘s algorithm–Prime numbers-Fermat‘s and Euler‘s theorem- Testing for primality -The Chinese remainder theorem, Discrete logarithms.	
2	**Symmetric and Asymmetric key Cryptography and key Management**		12

	2.1	Block cipher principles, block cipher modes of operation, DES, Double DES, Triple DES, Advanced Encryption Standard (AES), Stream Ciphers: RC5 algorithm.	
	2.2	Public key cryptography: Principles of public key cryptosystems-The RSA algorithm, The knapsack algorithm, ElGamal Algorithm.	
	2.3	Key management techniques: using symmetric and asymmetric algorithms and trusted third party. Diffie Hellman Key exchange algorithm.	
3	**Hashes, Message Digests and Digital Certificates**		06
	3.1	Cryptographic hash functions, Properties of secure hash function, MD5, SHA-1, MAC, HMAC, CMAC.	
	3.2	Digital Certificate: X.509, PKI	
4	**Authentication Protocols & Digital signature schemes**		08
	4.1	User Authentication and Entity Authentication, One-way and mutual authentication schemes, Needham Schroeder Authentication protocol, Kerberos Authentication protocol.	
	4.2	Digital Signature Schemes – RSA, EIGamal and Schnorr signature schemes.	
5	**Network Security and Applications**		10
	5.1	Network security basics: TCP/IP vulnerabilities (Layer wise), Packet Sniffing, ARP spoofing, port scanning, IP spoofing, TCP syn flood, DNS Spoofing.	
	5.2	Denial of Service: Classic DOS attacks, Source Address spoofing, ICMP flood, SYN flood, UDP flood, Distributed Denial of Service, Defenses against Denial of Service Attacks.	
	5.3	Internet Security Protocols: SSL, IPSEC, Secure Email: PGP, Firewalls, IDS and types, Honey pots	
6	**System Security**		06
	6.1	Software Vulnerabilities: Buffer Overflow, Format string, cross-site scripting, SQL injection, Malware: Viruses, Worms, Trojans, Logic Bomb, Bots, Rootkits.	

Text Books:

1. William Stallings, Cryptography and Network Security, Principles and Practice, 6th Edition, Pearson Education, March 2013
2. Behrouz A. Ferouzan, ―Cryptography & Network Security‖, Tata Mc Graw Hill
3. Bernard Menezes, ―Cryptography & Network Security‖, Cengage Learning.
4. Network Security Bible, Eric Cole, Second Edition, Wiley.

Reference Books:

1. Applied Cryptography, Protocols Algorithms and Source Code in C, Bruce Schneier, Wiley.
2. Cryptography and Network Security, Atul Kahate, Tata Mc Graw Hill.

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

Theory Examination:

1. Question paper will comprise of total six questions.
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

In question paper weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.

Course Code	Course Name	Credits
CSDLO6021	**Machine Learning**	**04**

Course Objectives:

1 To introduce students to the basic concepts and techniques of Machine Learning.

2 To become familiar with regression methods, classification methods, clustering methods.

3 To become familiar with Dimensionality reduction Techniques.

Course Outcomes: Students will be able to-

1. Gain knowledge about basic concepts of Machine Learning
2. Identify machine learning techniques suitable for a given problem
3. Solve the problems using various machine learning techniques
4. Apply Dimensionality reduction techniques.
5. Design application using machine learning techniques

Pre-requisites: Data Structures, Basic Probability and Statistics, Algorithms

Module No.	Unit No.	Topics	Hrs.
1		**Introduction to Machine Learning** Machine Learning, Types of Machine Learning, Issues in Machine Learning, Application of Machine Learning, Steps in developing a Machine Learning Application.	**6**
2		**Introduction to Neural Network** Introduction – Fundamental concept – Evolution of Neural Networks – Biological Neuron, Artificial Neural Networks, NN architecture, Activation functions, McCulloch-Pitts Model.	**8**
3		**Introduction to Optimization Techniques:** Derivative based optimization- Steepest Descent, Newton method. Derivative free optimization- Random Search, Down Hill Simplex	**6**
4		**Learning with Regression and trees:** Learning with Regression : Linear Regression, Logistic Regression. Learning with Trees**:** Decision Trees, Constructing Decision Trees using Gini Index, Classification and Regression Trees (CART).	**10**
5		**Learning with Classification and clustering:**	**14**
	5.1	**Classification:** Rule based classification, classification by Bayesian Belief networks, Hidden Markov Models. **Support Vector Machine**: Maximum Margin Linear Separators, Quadratic Programming solution to finding maximum margin separators, Kernels for learning non-linear functions.	
	5.2	**Clustering:** Expectation Maximization Algorithm, Supervised learning	

		after clustering, Radial Basis functions.	
6		**Dimensionality Reduction:** Dimensionality Reduction Techniques, Principal Component Analysis, Independent Component Analysis, Single value decomposition	**8**
		Total	**52**

Text Books:

1. Peter Harrington ―Machine Learning In Action‖, DreamTech Press
2. Ethem Alpaydın, ―Introduction to Machine Learning‖, MIT Press
3. Tom M.Mitchell ―Machine Learning‖ McGraw Hill
4. Stephen Marsland, ―Machine Learning An Algorithmic Perspective‖ CRC Press
5. J.-S.R.Jang "Neuro-Fuzzy and Soft Computing" PHI 2003.
6. Samir Roy and Chakraborty, ―Introduction to soft computing‖, Pearson Edition.
7. Kevin P. Murphy , Machine Learning ― A Probabilistic Perspective‖

Reference Books:

1. Han Kamber, ―Data Mining Concepts and Techniques‖, Morgann Kaufmann Publishers
2. Margaret.H.Dunham, ―Data Mining Introductory and Advanced Topics‖, Pearson Education

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- Question paper will comprise of 6 questions, each carrying 20 marks.
- The students need to solve total 4 questions.
- Question No.1 will be compulsory and based on entire syllabus.
- Remaining question (Q.2 to Q.6) will be selected from all the modules.

Suggested Experiment work :

1. To implement Linear Regression.
2. To implement Logistic Regression.
3. To implement SVM.
4. To implement PCA.
5. To implement Steepest Descent
6. To implement Random search
7. To implement Naïve Baysian algorithm.
8. To implement Single layer Perceptron Learning algorithm
9. To implement Radialbasis functions.
10. Case study based on any ML technique

** **Laboratory work based on above syllabus is incorporate as mini project in CSM605: Mini-Project.**

Course Code	Course Name	Credits
CSDLO6022	Advanced Database Management System	4

Course objectives:

1. To provide overview of indexing and hashing techniques
2. To impart knowledge of query processing and optimization
3. To provide an overview of distributed database systems.
4. To introduce the concept of document oriented database.
5. To create awareness about potential security threats to a database and mechanisms to handle it.
6. Understand the usage of advanced data models for real life application.

Course outcomes: On successful completion of course learner will be able to:

1. Build indexing mechanisms for efficient retrieval of information from databases.
2. Measure query cost and optimize query execution
3. Design distributed database for better resource management
4. Demonstrate the understanding of the concepts of document oriented databases.
5. Apply appropriate security techniques database systems.
6. Implement advanced data models for real life applications.

Prerequisite: Basic knowledge of Database management System.

Module No.	Unit No.	Topics	Hrs.
1.0		**Indexing and Hashing Techniques**	8
	1.1	**Indexing and Hashing:** ● Operation on Files ● Hashing Techniques; Static and dynamic ● Types of Single-Level Ordered Indexes; Multilevel Indexes; Dynamic Multilevel Indexes Using B-Trees and B+-Trees; Indexes on Multiple Keys,	
2.0		**Query processing and Optimization**	12
		Query Processing : ● Overview ● Measures of Query cost ● Selection operation ● Sorting ● Join Operations, and other Operations Evaluation of Expression **Query Optimization :** ● Translations of SQL Queries into relational algebra ● Heuristic approach & cost based optimization	

3.0		**Distributed Databases**	12
	3.1	• Types of Distributed Database Systems; Distributed Database Architectures; Data Fragmentation, Replication and Allocation Techniques for Distributed Database Design	
	3.2	• Distributed Query Processing (Semi join) • distributed Transaction Management in Distributed Databases • distributed Concurrency Control (locking) , Recovery in Distributed Databases {2PC/3PC) and deadlock management.	
4		**Document oriented database**	
		• Need of object oriented database. • Impedance matching problem between OO languages and Relational database, Case study db4O • Need of Document Oriented database, difference between Document Oriented Database and Traditional database. Types of encoding XML, JSON, BSON, Representation XML, Json Objects. Case study on doc oriented based such a Mariadb	8
5		**Advanced data models**	6
	5.1	• Temporal data models :- Aspects of valid time , Bi-temporal time and bi-temporal time with examples of each. • Spatial model :- Types of spatial data models - Raster, Vector and Image • Mobile databases	
	5.2	• Multimedia databases	
6		**Data Security**	**6**
	6.1	• Introduction to Database Security Issues; authorization , Discretionary Access Control Based on Granting and Revoking Privileges • Mandatory Access Control and Role-Based	

	6.2	Access Control for Multilevel Security ● SQL Injection ● Introduction to Statistical Database Security Introduction to Flow Control	
		Total	**52**

Text Books:

1. Elmasri&Navathe― fundamentals of Database Systems‖ IV edition. PEARSON Education.
2. Korth, Silberschatzsudarshan ―Database systems, concepts‖ 5th edition McGraw Hill
3. Raghu Ramkrishnan& Johannes Gehrke ―Database Management System‖ Tata McGraw Hill. III edition.
4. Ruosell J.T. Dyer, Learning MySQL and Mariadb.

Reference Books:

1. Chhanda Ray , ―Distributed Database System‖, Pearson Education India.
2. Hector Garcia-Molina, Jeffery D. Ullman, Jennifer Widom , ― Database system Implementation‖
3. Thomas M.Connolly Carolyn Begg, Database Systems : A practical Approach to Design , Implementation and Management, 4/e.

Suggested mini. Project / Experiment work:

1. Given problem statement 2/3 student to perform-
   a. Design EER model and perform sorting, join operations for the specified problem statement.
   b. Perform the various fragmentation (Horizontal, Vertical, Derived) and check its correctness criteria.
   c. Perform two phase commit protocol (2PC)
2. Mini Project / Case study on document oriented database such a Mariadb
3. Mini Project Case study Development of an application based on any one advance data model (temporal, Spatial Multimedia)

** **Perform Laboratory (Experiments) work in the in CSM605:Mini-Project**

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1 Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSDLO6023	**Enterprise Resource Planning(ERP)**	**4**

Course Objectives:

1. To understand the technical aspects and life cycle of ERP systems.
2. To understand the steps and activities in ERP.
3. To identify and describe different types of ERP system.
4. To understand tools and methodology used for designing ERP for an Enterprise.

Course Outcomes: After completion of this course, students will be able ..

1. To understand the basic structure of ERP.
2. To identify implementation strategy used for ERP.
3. To apply design principles for various business modules in ERP.
4. To apply different emerging technologies for implementation of ERP.
5. To analyze security issues in ERP.
6. To acquire ERP concepts for real world applications.

Pre-requisites: Web Engineering, Computer Network, Database Systems

Module No.	Unit No.	Topics	Hrs.
1.0		**Introduction to Enterprise Resource Planning (ERP)** Information System and Its Components, Value Chain Framework, Organizational Functional Units, Evolution of ERP Systems, Role of ERP in Organization, Three-Tier Architecture of ERP system.	**8**
2.0		**ERP and Implementation** ERP implementation and strategy, Implementation Life cycle, Pre-implementation task, requirement definition, implementation Methodology.	**8**
3.0		**ERP Business Modules**	**8**
	3.1	Finance, manufacturing, human resources, quality management, material management, marketing, Sales distribution and service.	
	3.2	Case study on Supply Chain management (SCM), Customer relationship Management (CRM)	
4.0		**Introduction to ERP related Technologies**	**10**
	4.1	Business Process Re-engineering (BPR) ,Data warehousing ,Data Mining, On- line Analytical Processing(OLAP), Product Life Cycle Management (PLM)	
	4.2	Geographical Information Management ,RFID, QR Code ,Bar	

		Coding, E-commerce and their application in Enterprise planning	
5.0		Extended ERP and security issues	**8**
	5.1	Enterprise application Integration (EAI), open source ERP, cloud ERP	
	5.2	Managing ERP Securities: Types of ERP security Issues, System Access security, Data Security and related technology for managing data security	
6.0		Cases of ERP for Enterprises.	**10**
	6.1	Cases of ERP like MySAP for Business suite implementation at ITC, ERP for Nestle GLOBE Project, Oracle ERP Implementation at Maruti Suzuki.	
	6.2	Need of ERP for Small and Medium size enterprises.(Zaveri)	
		Total	**52**

Text Books:

1. Alexis Leon, ERP Demystified: II Edition, Tata McGraw Hill.
2. Rajesh Ray, Enterprise Resource Planning, Text and cases, Tata McGraw Hill.
3. Sandeep Desai, Abhishek Srivastava, ERP to E^2 ERP: A Case study approach, PHI.
4. Jyotindra Zaveri, Enterprise Resource Planning, Himalaya Publishing House, 2012.

Reference Books:

1. V.K. Garg & N.K. Venkatakrishnan, Enterprise Resource Planning: concepts & practices, by ; PHI.
2. Supply Chain Management Theories & Practices: R. P. Mohanty, S. G. Deshmukh, - Dreamtech Press.
3. Enterprise wide resource planning: Theory & practice: by Rahul Altekar, PHI
4. Customer Relationship Management, Concepts and cases, Second Edition.

Mini Project / Laboratory Work:

1. Give case study 2/3 student of any organization. Make a report before-after situation at organization (Domain).
2. Make a list of Resource of the Selected Domain.
3. Categorized the Resource as per the function level process and Identify module of the domain.
4. Explain process of each module of the domain.
5. Perform Business process re-engineering (BPR) on selected Module.
6. Implement new system based on BPR.
7. Perform Impact analysis of the new system as the

   BPR. a. Prepare study on JD Edward Tool.

b. Prepare study on Microsoft Dynamics.

8. Download any open source ERP Tool and prepare Installation Guideline and information about the Tool.
9. Make Data Entry in the Software in all modules & generate report.

** **Perform Laboratory (Experiments) work in the in CSM605:Mini-Project.**

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1 Question paper will comprise of 6 questions, each carrying 20 marks.

- The students need to solve total 4 questions.
- Question No.1 will be compulsory and based on entire syllabus.
- Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSDLO6024	**Advance Computer Network**	**4**

Course Objective:

1. To make learners aware about advances in computer networking technologies.
2. To give overview of advance internet, QoS based and management protocols.
3. To introduce issues related to traffic engineering and capacity planning.

Course Outcomes: On successful completion of course learner will be able to

1. Demonstrate the understanding of advance data communication technologies.
2. Demonstrate the understanding of WAN Technology typically ATM .
3. Demonstrate the understanding of packet switching protocols such as X.25, X.75.
4. Explore the issues of advance internet routing protocols and also QoS based protocols.
5. Analyze issues of traffic requirements and perform capacity planning.
6. Demonstrate the understanding of protocol used for management of network.

Prerequisite: Computer Networks, ISO OSI Layered Protocols, TCP/IP protocol suite.

Module No.	**Unit No.**	**Topics**	**Hrs.**
1	**Data Communications:**		**06**
	1.1	Defining Data Communication needs, Transmission Hierarchy	
	1.2	**Optical Networks**: SONET/SDH standard, Architecture, Format, Hardware, Configuration, advantages	
2	**WAN Technology:**		**10**
	2.1	Introducing ATM Technology, Need and Benefit, Concept, Faces of ATM	
	2.2	Why ATM, BISDN Reference Model, ATM Layer, ATM Adaptation Layer, ATM Signaling	
3	**Protocols and Interfaces:**		**10**
	3.1	**Introduction to TCP/IP:** Issues in IPV4, IPV6 protocol	
	3.2	**Mature Packet Switching Protocols:** ITU Recommendation X.25, User Connectivity, Theory of Operations, Network Layer Functions, X.75 Internetworking Protocol, Advantages and Drawbacks	

4	**Advance Routing Protocols:**		**14**
	4.1	**Internet Routing Protocols :** OSPF, RIP, BGP **Multicast Routing:** Reverse Path Broadcasting, Internet Group Management Protocol, Reverse Path Multicasting, Discrete Vector Multicasting protocol	
	4.2	IP forwarding Architectures **Overlay Model:** Classical IP over ATM and LANE	
	4.3	**Multiprotocol Label Switching MPLS :** Fundamentals of Labels, Label Stack, VC Merging, Label Distribution Protocol, Explicit routing for Traffic Engineering	
	4.4	Integrated services, RSVP, Differentiated Services	
	4.5	**MultiMedia Over Internet:** RTP, Session Control Protocol H.323	
5	**Traffic Engineering :**		**08**
	5.1	**Requirement Definition:** User requirement Traffic Sizing , Traffic Characteristics, Protocols, Time and Delay Considerations	
	5.2	**Traffic Engineering and Capacity planning:**Throughput calculation, Traffic Engineering basics, Traditional traffic Engineering and Queued data and Packet Switched packet modeling, Queuing Disciplines (M/M/1), Design parameters for Peak: delay or latency, availability and reliability.	
6	**Network management**		**04**
	6.1	**Network Management :** SNMP Concept and format, Management Components: SMI, MIB	

Text Books:

1. M. A. Gallo and W. M. Hancock, Computer Communications and Networking Technologies, Cengage Learning, (1e).
2. Leon-Garcia, Communication Networks, Tata McGraw-Hill.
3. Darren L. Spohn, Data Network Design, Tata McGraw-Hill.
4. BehrouzForouzan, TCP/IP Protocol Suite ,McGraw-Hill, (5e).
5. William Stallings, High-Speed Networks and Internets, Pearson Education, (2e).

Reference Books:

1. Andrew Tanenbaum― Computer Networks‖, Prentice Hall, (5e).
2. Cisco Certified Network Analyst study guide, Wiley Publishing House.(7e).
3. Douglas E. Comer, Internetworking with TCP/IP Volume One, (6e).
4. James F. Kurose, Keith W. Ross, ―Computer Networking, A Top-Down Approach Featuring the Internet‖,Addison Wesley, (5e).

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Lab Code	Lab Name	Credits
CSL601	**Software Engineering**	**1**

Lab Outcome:

On successful completion of laboratory sessions, learners will be able to

1. Identify requirements and apply process model to selected case study.
2. Analyze and design models for the selected case study using UML modeling.
3. Use various software engineering tools.

Description:

The Software Engineering Lab has been developed by keeping in mind the following objectives:

- Select case studies to solve real life problems by applying software engineering principles.
- To impart state-of-the-art knowledge on Software Engineering and UML.

List of Experiments:

Laboratory work will be based on course syllabus with minimum 10 experiments to be incorporated. Assign case study to a group of two/three students and each group to perform the following experiments on their case study.

Sr. No.	Title of Experiments
1	Prepare detailed statement of problem for the selected / allotted mini project and identify suitable process model for the same with justification.
2	Develop Software Requirement Specification (SRS) document in IEEE format for the project.
3	Use project management tool to prepare schedule for the project.
4	Prepare RMMM plan for the project.
5	Identify scenarios & develop UML Use case and Class Diagram for the project.
6	Draw DFD (upto 2 levels) and prepare Data Dictionary for the project.
7	Develop Activity / State Transition diagram for the project.
8	Develop Sequence and Collaboration diagram for the project.
9	Change specification and make different versions using any SCM Tool.
10	Develop test cases for the project using white box testing.

Digital Material:

Practical can be conducted using any open source software tools like Dia, Star UML, etc.

Term Work:

Term work (25 Marks) shall consist of

- Laboratory work ….. 15 marks
- Two assignments … 05 marks
- Attendance (theory and practical) ….. 05 marks

Oral exam will be based on CSC601 and CSL601 syllabus.

Lab Code	Lab Name	Credits
CSL602	**System Software Lab**	**1**

Outcome: At the end of the course learner will be able to

1. Generate machine code by using various databases generated in pass one of two pass assembler.
2. Construct different databases of single pass macro processor.
3. Identify and validate different tokens for given high level language code.
4. Parse the given input string by constructing Top down /Bottom up parser.
5. Implement synthesis phase of compiler with code optimization techniques.
6. Explore various tools like LEX and YACC.

Description: The current System Software is highly complex with huge built in functionality offered to the programmer to develop complex applications with ease. This laboratory course aims to make a student understand-

- The need for modular design
- The need for well-defined data structures and their storage management
- The increase in the complexity of translators as we move from assembly level to high level programming
- The need to produce an efficient machine code that is optimized for both execution speed and memory requirement
- The efficient programming constructs that make them a good coder

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Implementations of two pass Assembler.
2	Implementation of single pass Macro Processor.
4	Implementation of Lexical Analyzer.
5	Implementation of Parser (Any one).
6	Implementation of Intermediate code generation phase of compiler.
7	Implementation of code generation phase of compiler.
8	Study and implement experiments on LEX. YACC, Grey Box Probing.

Reference Books:

1. Modern Compiler. Implementation in Java, Second. Edition. Andrew W. Appel Princeton University. Jens Palsberg Purdue University. CAMBRIDGE.
2. Crafting a compiler with C**,** Charles N. Fischer, Ron K. Cytron, Richard J. LeBlanc .

Term Work:

Laboratory work will be based on above syllabus with minimum 10 experiments to be incorporated.

The distribution of marks for term work shall be as follows:

- Laboratory work (experiments/case studies): ……..(15) Marks.
- Assignment: ...……..……... (05) Marks.
- Attendance ……..…… (05) Marks

  TOTAL: …….. (25) Marks.

Oral & Practical exam will be based on the above and **CSC602** syllabus.

Lab Code	Lab Name	Credits
CSL603	**Data Warehousing and Mining Lab**	**1**

Lab Outcome:

1. Design data warehouse and perform various OLAP operations.
2. Implement classification, prediction, clustering and association rule mining algorithms.
3. Demonstrate classifications, prediction, clustering and association rule mining algorithms on a given set of data sample using data mining tools.
4. Implement spatial and web mining algorithms.

Description:

An operational database undergoes frequent changes on a daily basis on account of the transactions that take place. A data warehouses provides us generalized and consolidated data in multidimensional view. Data mining functions such as classification, prediction, clustering, and association rule mining can be integrated with OLAP operations to enhance the interactive mining of knowledge at multiple level of abstraction. Data mining supports knowledge discovery by finding hidden patterns and associations, constructing analytical models, performing classification and prediction, these mining results can be demonstrated using the data mining tools.

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Build Data Warehouse/Data Mart for a given problem statement i) Identifying the source tables and populating sample data ii) Design dimensional data model i.e. Star schema, Snowflake schema and Fact Constellation schema (if applicable)
2	To perform various OLAP operations such as slice, dice, drilldown, rollup, pivot
3	Implementation of Classification algorithm(Decision Tree/ Bayesian)
4	Implementation of Linear Regression.
5	Implementation of Clustering algorithm(K-means/ Agglomerative).
6	Implementation of Association Rule Mining algorithm(Apriori).

7	Perform data Pre-processing task and Demonstrate performing Classification, Clustering, Association algorithm on data sets using data mining tool (WEKA,R tool, XL Miner, etc.)
8	Implementation of page rank algorithm.
9	Implementation of HITS algorithm.
10	Implementation of Spatial Clustering Algorithm- CLARANS Extensions

Term Work:

Laboratory work will be based on above syllabus with minimum 08 experiments to be incorporated.

Experiments ---------- (15) Marks
Assignment---------- (05) Marks
Attendance (Theory + Practical) ---------- (05) Marks
Total ---------- (25) Marks

Oral & Practical exam will be based on the above and CSC603:―Data Warehousing and Mining‖ syllabus.

Lab Code	Lab Name	Credit
CSL604	**System Security Lab**	**01**

Lab Outcome:

Learner will able to

1. To be able to apply the knowledge of symmetric cryptography to implement simple ciphers.
2. To be able to analyze and implement public key algorithms like RSA and El Gamal.
3. To analyze and evaluate performance of hashing algorithms.
4. To explore the different network reconnaissance tools to gather information about networks.
5. To explore and use tools like sniffers, port scanners and other related tools for analysing packets in a network.
6. To be able to set up firewalls and intrusion detection systems using open source technologies and to explore email security.
7. To be able to explore various attacks like buffer-overflow, and web-application attacks.

Suggested Experiment List: (Any 10)

Sr. No	Description
1	Design and Implementation of a product cipher using Substitution and Transposition ciphers
2	Implementation and analysis of RSA cryptosystem and Digital signature scheme using RSA/El Gamal.
3	Implementation of Diffie Hellman Key exchange algorithm
4	For varying message sizes, test integrity of message using MD-5, SHA-1, and analyse the performance of the two protocols. Use crypt APIs
5	Study the use of network reconnaissance tools like WHOIS, dig, traceroute, nslookup to gather information about networks and domain registrars.
6	Study of packet sniffer tools : wireshark, : 1. Download and install wireshark and capture icmp, tcp, and http packets in promiscuous mode. 2. Explore how the packets can be traced based on different filters.
7	Download and install nmap. Use it with different options to scan open ports, perform OS fingerprinting, do a ping scan, tcp port scan, udp port scan, xmas scan etc.
8	Detect ARP spoofing using nmap and/or open source tool ARPWATCH and wireshark. Use arping tool to generate gratuitous arps and monitor using wireshark
9	Simulate DOS attack using Hping, hping3 and other tools.
10	Simulate buffer overflow attack using Ollydbg, Splint, Cppcheck etc

11	a. Set up IPSEC under LINUX. b. Set up Snort and study the logs.
12	Setting up personal Firewall using iptables
13	Explore the GPG tool of linux to implement email security
14	SQL injection attack, Cross-Cite Scripting attack simulation

Reference Books:

1. Build your own Security Lab, Michael Gregg, Wiley India
2. CCNA Security, Study Guide, TIm Boyles, Sybex.
3. Network Security Bible, Eric Cole, Wiley India.
4. Web Application Hacker‘s Handbook, Dafydd Stuttard, Marcus Pinto, Wiley India.

Term Work:

Laboratory work will be based on above syllabus with minimum 10 experiments to be incorporated.

Experiments ---------- (15) Marks
Assignment---------- (05) Marks
Attendance (Theory + Practical) ---------- (05) Marks
Total ---------- (25) Marks

Oral examination will be based on the above and Cryptography and System Security (CSC604) syllabus.

Lab Code	Lab Name	Credit
CSM605	**Mini-Project**	**2**

Lab Outcome: After successful completion of this Lab student will be able to

1. Acquire practical knowledge within the chosen area of technology for project development.
2. Identify, analyze, formulate and handle programming projects with a comprehensive and systematic approach
3. Contribute as an individual or in a team in development of technical projects
4. Develop effective communication skills for presentation of project related activities

Description:

Mini project may be carried out in one or more form of following:

Product preparations, prototype development model, fabrication of set-ups, laboratory experiment development, process modification/development, simulation, software development, integration of software and hardware, statistical data analysis, creating awareness in society, etc.

Guidelines:

- A project to be developed based on one or more of the following fields-
  Advance Database Management System, Enterprise Resource Planning, Advance Operating System, Advance Computer Network, etc.
- Mini project may be carried out a group of 2 /3 students. The student is required to submit a report based on the work. The evaluation of the project shall be on continuous basis.

Term Work (TW):

Distribution of marks for term work shall be as follows:

1. Attendance 05 Marks
2. Mini project work 10 Marks
3. Project Report (Spiral Bound) 10 Marks

The final certification and acceptance of TW ensures the satisfactory performance on the above three aspects.

Oral & Practical Examination should be conducted by internal and external examiners appointed by University of Mumbai. Students have to give presentation and demonstration on the Mini-Project.